Game Rules

- 1. The zookeeper puts the game piece on the Start.
- 2. The messenger picks one card at a time. The zookeeper can't see this card.
- 3. The messenger uses the drum to tell the zookeeper which animal to feed.
- 4. The zookeeper can only feed an animal where there is a sign.
- 5. The zookeeper has to feed all the animals.
- 6. When the zookeeper feeds an animal, the messenger gives him or her the card.
- 7. When the zookeeper has collected all the cards, he or she has to get to the Finish.
- 8. The messenger can't speak!

